**Daily Scrum Meeting Minutes:**

Attendees: Parker, Jose

Start time: 5:15PM

End time: 5:30PM

<Jose>:

* What was done since the last scrum meeting?
* Now with receiving all the assets, we are able to begin adding to our Unity environment
* What is planned to be done until the next scrum meeting?
* Continue transferring assets.
* What are the hurdles?
* Compiler errors

<Parker>:

* What was done since the last scrum meeting?
* Helping transfer a few assets
* Primarily watching Unity tutorials related to the Oculus Rift
* What is planned to be done until the next scrum meeting?
* Continue learning as much as I can about Unity
* What are the hurdles?
* None

## September 19, 2017 (Sprint 2)

**Daily Scrum Meeting Minutes:**

Attendees: Parker, Jose

Start time: 5:15PM

End time: 5:30PM